

13' Tall Posable Super Static

SPRSTATIOI-13' Tall Poseable Super Static- Zombie (Shown)

> SPRSTATIOO-17' Tall Poseable uper Static- Skeleton (Shown)

SPRSTATIOO- 13' TAIL POSEABLE SUPER STATIC- SKELETON SPRSTATIOI- 13' TAIL POSEABLE SUPER STATIC- ZOMDIE SPRSTATIO2- 13' TAIL POSEABLE SUPER STATIC- GHOULGHOST SPRSTATIO3- 13' TAIL POSEABLE SUPER STATIC- SKELEDEMON SPRSTATIO4- 13' TAIL POSEABLE SUPER STATIC- REAPER W. SCYTHE SPRSTATIO5- 13' TAIL POSEABLE SUPER STATIC- Clown

13' Tall fully posable free standing "static" character. Character is completely posable as internal steel legs are fixed to rectangular base. INTERNAL STEEL RODS ALLOW CHARACTER to be bent and hold positions at the waist, neck , head, shoulder, arm, hands. Characters incredible scale provides 100's of uses- hold other characters, suspend lighting fixtures, hold oversize signage. CHARACTER IS SCULPTED FRONT AND back and is a true three dimensional character. Characters come adart AT THE WAIST FOR TRANSPORT AND storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRSTATIOO-13' Tall Poseable Super Static- Skeleton (Shown)

13' & 17' Tall Super Lunger

13' & 17' Tall Super Lungers, do just that- they start in the full upright position and then ouickly lung forward and down throwing theirs arms over you patrons heads. These are perfect for large outdoor areas, haunted woods, hayrides or anywhere else where you need a massive character that can rein down a little terror on your patrons from above. Add optional Jaw movements to have this character scream and taunt patrons with custom dialogue. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated.

Choose your character type below or call for complete customization.

SPR12LNG120- 13' TAll Super Lunger- Skeleton SPR12LNG121- 13' TAll Super Lunger- Zombie SPR12LNG122- 13' TAll Super Lunger- GhoulGhost SPR12LNG123- 13' TAll Super Lunger- SkeleDemon SPR12LNG124- 13' TAll Super Lunger- Reaper SPR12LNG125- 13' TAll Super Lunger- Clown

SPRI6LNGI3O- 17' TAll Super Lunger- Skeleton SPRI6LNGI3I- 17' TAll Super Lunger- Zombie SPRI6LNGI32- 17' TAll Super Lunger- GhoulGhost SPRI6LNGI33- 17' TAll Super Lunger- SkeleDemon SPRI6LNGI34- 17' TAll Super Lunger- Reaper SPRI6LNGI35- 17' TAll Super Lunger- Clown

SPR16LNG132-17' Tall Super Lunger-GhoulGhost (Shown)

13' TALL POSABLE SUPER TALKER

We have added a dedicated programmable Jaw function to OUR 13' TALL FULLY DOSABLE FREE standing "static" character, Allowing you to synch custom dialogue to these characters to ACT AS GIANT GREETERS, **INTERACTIVE PHOTO ODS FOR** COMPLETE CUSTOMIZATION TO TALK About your event. Character is completely posable as internal steel legs are fixed to RECTANGULAR DASE. INTERNAL STEEL rods allow character to be bent and hold positions at the waist, NECK, HEAD, SHOULDER, ARM, hands. Characters incredible scale provides 100's of useshold other characters, suspend lighting fixtures, hold oversize signage. Character is sculpted front and back and is a true three dimensional character. CHARACTERS COME ADART AT THE waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRTLKIIO- 13' Tall Super Talker- Skeleton SPRTLKIII- 13' Tall Super Talker- Zombie SPRTLKII2- 13' Tall Super Talker- GhoulGhost SPRTLKI13- 13' Tall Super Talker- SkeleDemon SPRTLKI14- 13' Tall Super Talker- Reaper w. Scythe SPRTLKI15- 13' Tall Super Talker- Clown SPRTLK114-13' Tall Super Talker-Reaper (Shown)

13' Tall Thrashing Fully Animated

SPRTHR141-13' Tall Thrashing Fully Animated-Zombie (Shown)

13' Tall Thrashing Fully Animated character comes roaring to life to lung forward at the waist and grab for your patrons with independent arm movements, upper torso rotation, head and optiona jaw movements. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRTHRI40- 13' Tall Thrashing Fully Animated- Skeleton SPRTHRI41- 13' Tall Thrashing Fully Animated- Zombie SPRTHRI42- 13' Tall Thrashing Fully Animated- GhoulGhost SPRTHRI43- 13' Tall Thrashing Fully Animated- SkeleDemon SPRTHRI44- 13' Tall Thrashing Fully Animated- Reaper SPRTHRI45- 13' Tall Thrashing Fully Animated- Clown

Thrashing Super Upper Torso

SPRUTTHR151-Thrashing Super Upper Torso-Zombie (Shown)

7' Tall Thrashing Super Upper Torso comes roaring to life to lung forward at the waist and grab for your patrons with independent arm movements, upper torso rotation, head and optional jaw movements. Character is sculpted front and back and is a true three dimensional character. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRUTTHR150- Thrashing Super Upper Torso- Skeleton SPRUTTHR151- Thrashing Super Upper Torso- Zombie SPRUTTHR152- Thrashing Super Upper Torso- GhoulGhost SPRUTTHR153- Thrashing Super Upper Torso- SkeleDemon SPRUTTHR154- Thrashing Super Upper Torso- Reaper SPRUTTHR155- Thrashing Super Upper Torso- Clown SPRUTTHRI50-Thrashing Super Upper Torso-Skeleton (Shown)

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Super Ceiling Panner

SPRCLPAN160-Super Ceiling Panner-Skeleton (Shown)

Our Super Ceiling Panner feature amazing characters in the perfect overhead position to terrify your quests. Characters take up no floor space as they fit perfectly in corners of rooms and hallways are designed to fit on top of standard 8' tall wall sections. Total character HEIGHT NEEDED IS 12'. WE ESPECIALLY LIKE TO USE these in completely dark hallways and then when ACTIVATED HAVE THEM COME TO LIFE OVERHEAD WITH A triggered strobe light. Standard danner character features head and optional jaw MOVEMENTS, AS HE FLEXES HIS ARMS AS HIS ENTIRE TORSO DANS LEFT AND RIGHT TRYING TO GET YOUR patrons below. Unit feautres upright stand that MOUNTS TO THE FLOOR DEHIND THE WALL AND completely supports character as only hands are ATTACHED TO TOP OF WALLS. CHARACTER IS SCULPTED front and back and is a true three dimensional character. Characters come adart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRCLPANI60- Super Ceiling Panner- Skeleton SPRCLPANI61- Super Ceiling Panner- Zombie SPRCLPANI62- Super Ceiling Panner- GhoulGhost SPRCLPANI63- Super Ceiling Panner- SkeleDemon SPRCLPANI64- Super Ceiling Panner- Reaper SPRCLPANI65- Super Ceiling Panner- Clown

Super Ceiling Reacher

SPRCLRCH173-Super Ceiling Reacher-SkeleDemon (Shown)

Our Super Ceiling Reacher feature amazing characters in the perfect overhead position to terrify your quests. Characters take up no floor space as they fit perfectly in corners of rooms and HALLWAYS ARE DESIGNED TO FIT ON TOP OF STANDARD 8' tall wall sections. Total character height needed is 13'. We especially like to use these in completely dark hallways and then when activated have them COME TO LIFE OVERHEAD WITH A TRIGGERED STROBE light. Standard reacher character features head and optional jaw movements, a dramatic complete torso up/down into the scene, shoulder rotation that flexes a mounted right arm, and a multi-MOVEMENT LEFT ARM THAT DAWS, RAISES/LOWERS AND reaches for patrons below. Trying to get your patrons below. Unit features upright stand that mounts to the floor behind the wall and completely supports character as one hand is attached to top of walls. Character is sculpted front and back and is a true three dimensional character. Characters come adart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for COMPLETE CUSTOMIZATION.

SPRCLRCH170- Super Ceiling Reacher- Skeleton SPRCLRCH171- Super Ceiling Reacher- Zombie SPRCLRCH172- Super Ceiling Reacher- GhoulGhost SPRCLRCH173- Super Ceiling Reacher- SkeleDemon SPRCLRCH174- Super Ceiling Reacher- Reaper SPRCLRCH175- Super Ceiling Reacher- Clown

14' TALL SUPER Skelerector

SPRSKL182-14' Tall Super Skelerector-GhoulGhost (Shown)

Designed specifically for Haunted trails, HAVRIDES AND OTHER AREAS WHERE YOU NEED A super large, super fast character to fly up out of its hiding place- our 14' Tall Super Skelerector is based upon our wildly popular Skelerector mechanism we invented more than 20 years ago. This mechanism allows a giant character to lie in collapsed upon itself and then when triggered to stand up fully super fast... we like to hide these in total darkness and then trigger them with a synched large strobe or other light to literally come out of NOWHERE. CHARACTER IS SCULDTED FRONT AND back and is a true three dimensional character. 100% completely outdoor rated. Choose your character type below or call for complete customization.

SPRSKL180- 14' Tall Super Skelerector-Skeleton SPRSKL181- 14' Tall Super Skelerector- Zombie SPRSKL182- 14' Tall Super Skelerector- GhoulGhost SPRSKL183- 14' Tall Super Skelerector- SkeleDemon SPRSKL184- 14' Tall Super Skelerector- Reaper SPRSKL185- 14' Tall Super Skelerector- Clown



SCARE FACTORY

PIG107-Hanging Thrashing Slaughtered Boar

Our giant hanging thrashing boar hangs overhead from his feet, when activated boar roars to life squealing as it thrashes wildly with multiple movements in its torso and head, snorting and flailing so violently that the entire character swings form the overhead chains. Character is sculpted front and back and is a true three dimensional character. 100% completely outdoor rated.

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ACT114-Soul Seeker Reacher

Beautifully sculpted full body 9'tall Soul Seeker comes to life to turn and reach for patrons as they approach. Character features independent arm reaching movements as well as full torso turn. Character is sculpted front and back and is a true three dimensional character. 100% completely outdoor rated.

Super Ceiling Reacher- Hallway

SPRCLRCH173-Super Ceiling Reacher-SkeleDemon (Shown)

Super Ceiling Reacher- Hallway

Super Ceiling Reacher- Hallway