

SPRPAN223-13' Crouched Panning Reacher- SkeleDemon (Shown) (Hornless Version)

13' Tall Crouched Panning Reacher

All electrical character's entire upper torso pans left to right as its outstretched left hand sweeps and reaches for your patrons. 13' tall character is crouched over to a head height of 9'.

> Character is sculpted front and back and is a true three dimensional character.

100% completely outdoor rated. perfect for outdoor events.

13′ Tall Super Flyer

Perfect for Hayrides/ Drive-thrus

> SPRFLY202-13' Tall Super Flyer-GhoulGhost (Shown)

100% completely outdoor rated, perfect for outdoor events.

We've mounted the upper torso of our super creatures to a dramatic flying rig that makes them soar to a height of 17', pan left and right 16' and then dive-bomb and harass your patrons as they duck for cover below. Designed specifically for Hayrides & drive-thrus this is an absolute must have for any outdoor event. Features jaw function for speech and crazy realist random arm and other kinetic movements.

13' Tall Posable Super Static

13' Tall fully posable free standing "static" character. Character is completely posable as internal steel legs are fixed to rectangular base. Internal steel rods allow character to be bent and hold positions at the waist, neck , head, shoulder, arm, hands. Characters incredible scale provides 100's of uses- hold other characters, suspend lighting fixtures, hold oversize signage. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

13' & 17' Tall Super Lunger

PRI6LNGI32-7' Tall Super Lunger-GhoulGhost (Shown)

13' & 17' Tall Super Lungers, do just that- they start in the full UDRIGHT DOSITION AND THEN quickly lung forward and down throwing theirs arms over you patrons heads. These are perfect for large outdoor areas, HAUNTED woods, HAVRIDES OR ANYWHERE ELSE WHERE YOU NEED A MASSIVE CHARACTER THAT CAN REIN down a little terror on your DATRONS FROM ADOVE. Add ODTIONAL JAW MOVEMENTS TO HAVE this character scream and taunt PATRONS WITH CUSTOM dialogue. CHARACTER IS SCULPTED FRONT AND back and is a true three dimensional character. CHARACTERS COME ADART AT THE waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

13' Tall Posable Super Talker

We have added a dedicated programmable Jaw function to our 13' Tall fully posable free standing "static" character, allowing you to synch custom dialogue to these characters to act as GIANT GREETERS, INTERACTIVE PHOTO ODS for complete customization to talk about YOUR EVENT. CHARACTER IS COMPLETELY posable as internal steel legs are fixed to rectangular base. Internal steel rods allow character to be bent and hold positions at the waist, neck , head, shoulder, arm, hands. Characters incredible scale provides 100's of useshold other characters, suspend lighting fixtures, hold oversize signage. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

Thrashing Super Upper Torso

SPRUTTHR151-Thrashing Super Upper Torso-Zombie (Shown)

13' Tall Thrashing Fully Animated

SPRTHR141-13' Tall Thrashing Fully Animated-Zombie (Shown)

7' Tall Thrashing Super Upper Torso comes roaring to life to lung forward at the waist and grab for your patrons with independent arm movements, upper torso rotation, head and optional jaw movements. Character is sculpted front and back and is a true three dimensional character. 100% completely outdoor rated. Choose your character type below or call for complete customization.

13' Tall Track Runner

We've mounted the upper torso of our super creatures TO A HIGH SDEED TRACK SYSTEM THAT VIOLENTLY PROPELS THE 9' character forward and back A TRAVEL DISTANCE OF 10', while it torso rotates, arms REACH/flail and synchronized jaw movements to speech. The perfect character TO HAVE HIDING IN THE dark in the foliage of AN OUTDOOR SCENE TO COME ROARING TOWARds YOUR DATRONS. **Designed** specifically for Hayrides.

> Perfect for Hayrides/ Drive-thrus

SPRTRK211-13' Tall Track Runner- Zombie

13' Tall Thrashing Fully Animated character comes roaring to life to lung forward at the waist and grab for your patrons with independent arm movements, upper torso rotation, head and optiona jaw movements. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

Super Ceiling Reacher

Our Super Ceiling Reacher feature amazing characters in the perfect overhead position to terrify your guests. Characters take up no floor space as they fit perfectly in corners of rooms and hallways are designed to fit on top of standard 8' tall wall sections. Total character height needed is 13'. We especially like to use these in completely dark hallways and then when activated have them come to life overhead with a triggered strobe light. Standard reacher character features head and optional jaw movements, a dramatic complete torso up/down into the scene, shoulder rotation that flexes a mounted right arm, and a multi-movement left arm that paws, raises/lowers and reaches for patrons below. trying to get your patrons below. Unit features upright stand that mounts to the floor behind the wall and completely supports character as one hand is attached to top of walls. Character is sculpted front and back and is a true three

dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.

> SPRCLRCH173-Super Ceiling Reacher-SkeleDemon

Super Ceiling Panner

Our Super Ceiling Panner feature amazing characters in the perfect overhead position to terrify your guests. Characters take up no floor space as they fit perfectly in corners of rooms and hallways are designed to fit on top of standard 8' tall wall sections. Total character height needed is 12'. We especially like to use these in completely dark hallways and then when activated have them come to life overhead with a triggered strobe light. Standard panner character features head and optional jaw movements, as he flexes his arms as his entire torso pans left and right trying to get your patrons below. Unit features upright stand that mounts to the floor behind the wall and completely supports character as only hands are attached to top of walls. Character is sculpted front and back and is a true three dimensional character. Characters come apart at the waist for transport and storage. 100% completely outdoor rated. Choose your character type below or call for complete customization.